GCE AS MARKING SCHEME

SUMMER 2019

AS (NEW)
COMPUTER SCIENCE - UNIT 2
2500U20-1

INTRODUCTION

This marking scheme was used by WJEC for the 2019 examination. It was finalised after detailed discussion at examiners' conferences by all the examiners involved in the assessment. The conference was held shortly after the paper was taken so that reference could be made to the full range of candidates' responses, with photocopied scripts forming the basis of discussion. The aim of the conference was to ensure that the marking scheme was interpreted and applied in the same way by all examiners.

It is hoped that this information will be of assistance to centres but it is recognised at the same time that, without the benefit of participation in the examiners' conference, teachers may have different views on certain matters of detail or interpretation.

WJEC regrets that it cannot enter into any discussion or correspondence about this marking scheme.

WJEC
GCE AS COMPUTER SCIENCE - UNIT 2

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Guidance for examiners:

Positive marking

It should be remembered that learners are writing under examination conditions and credit should be given for what the learner writes, rather than adopting the approach of penalising him/her for any omissions. It should be possible for a very good response to achieve full marks and a very poor one to achieve zero marks. Marks should not be deducted for a less than perfect answer if it satisfies the criteria of the mark scheme.

For questions that are objective or points-based the mark scheme should be applied precisely. Marks should be awarded as indicated and no further subdivision made.

For band marked questions mark schemes are in two parts.
Part 1 is advice on the indicative content that suggests the range of computer science concepts, theory, issues and arguments which may be included in the learner's answers. These can be used to assess the quality of the learner's response.
Part 2 is an assessment grid advising bands and associated marks that should be given to responses which demonstrate the qualities needed in AO1, AO2 and AO3. Where a response is not credit worthy or not attempted it is indicated on the grid as mark band zero.

Banded mark schemes
Banded mark schemes are divided so that each band has a relevant descriptor. The descriptor for the band provides a description of the performance level for that band. Each band contains marks.

Examiners should first read and annotate a learner's answer to pick out the evidence that is being assessed in that question. Once the annotation is complete, the mark scheme can be applied. This is done as a two-stage process.

Stage 1 – Deciding on the band
When deciding on a band, the answer should be viewed holistically. Beginning at the lowest band, examiners should look at the learner's answer and check whether it matches the descriptor for that band. Examiners should look at the descriptor for that band and see if it matches the qualities shown in the learner's answer. If the descriptor at the lowest band is satisfied, examiners should move up to the next band and repeat this process for each band until the descriptor matches the answer.

If an answer covers different aspects of different bands within the mark scheme, a 'best fit' approach should be adopted to decide on the band and then the learner's response should be used to decide on the mark within the band. For instance, if a response is mainly in band 2 but with a limited amount of band 3 content, the answer would be placed in band 2, but the mark awarded would be close to the top of band 2 as a result of the band 3 content. Examiners should not seek to mark candidates down as a result of small omissions in minor areas of an answer.

Stage 2 – Deciding on the mark
Once the band has been decided, examiners can then assign a mark. During standardising (marking conference), detailed advice from the Principal Examiner on the qualities of each mark band will be given. Examiners will then receive examples of answers in each mark band that have been awarded a mark by the Principal Examiner. Examiners should mark the examples and compare their marks with those of the Principal Examiner.

When marking, examiners can use these examples to decide whether a learner's response is of a superior, inferior or comparable standard to the example. Examiners are reminded of the need to revisit the answer as they apply the mark scheme in order to confirm that the band and the mark allocated is appropriate to the response provided.

Indicative content is also provided for banded mark schemes. Indicative content is not exhaustive, and any other valid points must be credited. In order to reach the highest bands of the mark scheme a learner need not cover all of the points mentioned in the indicative content but must meet the requirements of the highest mark band. Where a response is not creditworthy, that is contains nothing of any significance to the mark scheme, or where no response has been provided, no marks should be awarded.

Q	Answer	Mark	AO1	AO2	AO3	Total
1	**Award 1** mark for each: • Correct relationship link from instructors to groups • Correct relationship link from groups to pupil (must indicate many side for each mark above) • Foreign key from instructors table (e.g. instructorID) • Foreign key from groups Table (groupID) • Instructor Table completed with example fields • Pupil Table completed with example fields **Indicative content:** Note: No knowledge of group table required beyond key and foreign key. 	1 1 1 1 1 1		2.1b		6

Q	Answer	Mark	AO1	AO2	AO3	Total
2	**Award 1** mark in instructors table for each of: • Fieldnames (2 suitable fields in addition to KF) • Data types (accept autonumber as type) • Key Fields (any indicator of KF if clear (*/underline)) • Field lengths (accept single/double) • Requirements for Validation (1 type needed for 1 mark) o Range, Format, Presence, Length ...	1 1 1 1 1		2.1b		10
	Award 1 mark in pupils table for each of: • Fieldnames (1 suitable field in addition to KF and FK) • Key field • Foreign key from Groups • Data types (accept autonumber as type) • Requirements for Validation (1 type needed for 1 mark) o Range, Format, Presence, Length ... **Indicative content** Non-exhaustive example of Instructor table:	1 1 1 1 1				

Fieldname	Keyfield	Data Type	Field Length	Validation
InstructorID	Yes-indexed	Integer	10	Presence
Title	-	String	10	Lookup Mr, Mrs, Miss …
FirstName	-	String	25	
…	…	…	…	…
Postcode	-	String	9	Format LL00 0LL
Rank	-	String	40	…

Etc...

Non-exhaustive example of pupil table:

Fieldname	Keyfield	Data Type	Field Length	Validation
pupilID	Yes-indexed	Integer	10	Presence
GroupID	FK	Integer	10	Presence
DOB		Date / Time	8	-

Q	Answer	Mark	AO1	AO2	AO3	Total
3	**Indicative content:** • Discussion of interface (CLI/GUI) • Data Structures (arrays/files) • File handling (serial/random) • Validation (range, format, presence, length) • Local or global variables to be used • Ability to handle data types (string/integer/Boolean) • Processes required (Add, amend, delete, save, calculate) **Note:** this **must** be applied (AO2) to how the scenario can be solved using the language of the candidates' choice. (Limited by spec to VB, Python and Java.)	6		2.1b		6

Band	AO2.1b
	Max 6 marks
3	**5 - 6 marks** The candidate has: • written an extended response that has a sustained line of reasoning which is coherent, relevant, and logically structured • shown clear understanding of the requirements of the question and a clear knowledge of the indicative content. Clear knowledge is defined as a response that provides five to seven relevant detailed points on the selection and justification of the proposed method of solution for the three main requirements listed in the scenario • addressed the question appropriately with minimal repetition and no irrelevant material • presented a balanced discussion and justified their answer with examples • used appropriate technical terminology referring to the indicative content confidently and accurately.
2	**3 - 4 marks** The candidate has: • written a response that has an adequate line of reasoning with elements of coherence, relevance, and logical structure • shown adequate understanding of the requirements of the question and a satisfactory knowledge of the topic of changeover as specified in the indicative content. Satisfactory knowledge is defined as a response that provides three to four points on the selection and justification of the proposed method of solution for the three main requirements listed in the scenario • presented a discussion with limited examples • used appropriate technical terminology referring to the indicative content.
1	**1 – 2 marks** The candidate has: • written a response that that lacks sufficient reasoning and structure • produced a discussion which is not well developed • attempted to address the question but has demonstrated superficial knowledge of the topics specified in the indicative content. Superficial knowledge is defined as a response that provides one to two points on the selection and justification of the proposed method of solution for the three main requirements listed in the scenario • used limited technical terminology referring to the indicative content.
0	**0 marks** Response not credit worthy or not attempted.

Q	Answer	Mark	AO1	AO2	AO3	Tot
4	Award: 1 mark for each calculated number and 1 for each string output. 	M1	M2	M3	Outputs
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1	2	3	9 Pass
3	2	1	5 Fail
2	1	3	9 Pass
3	1	2	8 Fail		1 + 1 1 + 1 1 + 1 1 + 1		2.1b		8
5 (a) (b) (c) (i) (c) (ii)	**Award** 1 mark for each correct answer. Condone no/incorrect capitalization **AddCredit** **Transaction** **Award** 1 mark for both methods within superclass Transaction: + getAccountNumber() : String + getTransactionID() : Integer **Award** 1 mark for both methods within class AddCredit: +setAmount(Real) +setDate(Date) **Award** 1 mark for both attributes within superclass Transaction: #accountNumber : String +transactionID : Integer **Award** 1 mark for both attributes within AddCredit: -amount : Real -date : Date No need for type or visibility	 1 1 1 1 1 1		 2.1a 2.1a 2.1b 2.1b 2.1b 2.1b		6

Section B

Q	Answer	Mark	AO1	AO2	AO3	Total
1	Clear annotation of steps within the following routines: • Setting up a data structure • Creating a new blank file • Copying data from screen to data structure • Writing of data to file • Retrieving data from file • Splitting into array/textboxes/variables • Looking/counting of items required • Validation	8			3.1a	8

Band	AO3.1a
	Max 8 marks
3	**7-8 marks** The candidate has: • Produced listings that are appropriately laid out and included sufficient annotation to demonstrate an understanding of **all** programming routines listed in the indicative content • Documented all code beyond self-documenting identifiers / explained variables • Used appropriate technical terminology referring to the indicative content confidently and accurately.
2	**4-6 marks** **Three** marks can be awarded if the candidate has: • Produced listings that are appropriately laid out and included sufficient annotation to demonstrate an understanding of **most** of the programming routines listed in the indicative content. Most of the routines are defined as four to six of the subroutines and procedure as listed in the indicative content. • Used appropriate technical terminology referring to the indicative content.
1	**1-3 mark** The candidate has: • Produced listings that are appropriately laid out and include sufficient annotation to demonstrate an understanding of **one to three of the** programming routine listed in the indicative content • Used limited technical terminology referring to the indicative content. OR • Documented only code that used self-documenting identifiers • Used limited technical terminology referring to the indicative content.
0	**0 marks** Response not credit worthy or not attempted.

Q	Answer	Mark	AO1	AO2	AO3	Total
2	**Indicative content:** 1. Input whole integers 0 to 9 on a clear first screen 2. Input whole integers 0 to 9 on a clear screen following the click of an operator (+ or – or *) 3. Addition operator button / option exists and can be clicked/used 4. Addition operator functions correctly (adds two single digit integers) 5. Subtraction operator button / option exists and can be clicked/used 6. Subtraction operator functions correctly (subtracts two single digit integers) 7. Multiplication operator button / option exists and can be clicked/used 8. Multiplication operator functions correctly (multiplies two single digit integers) 9. Result displayed on screen. 10. Save button / option exists 11. Stores result on disk in a file NB: Candidates may use custom data types/ standard methods/put/get/streamwriter/print #/etc 12. Descriptive/useful feedback that file has been saved 13. Retrieves data from disk and displays on screen 14. Clear Screen button / option exists 15. Clear Screen button / option clears screen 16. HCI fit for purpose (Textual or GUI)	16			3.1b	16

Band	AO3.1b
	Max 16 marks
3	**12-16 marks** The candidate has: • Created a new program including all or the majority of the functionality as required in the question and stated in the indicative content. The majority of the functionality is defined as a response that provides twelve to sixteen items of the functionality signalled in the indicative content • Used and fully exploited the programming facilities of the language • Demonstrated a sound understanding of the appropriate tools and techniques available to them • Written code that is well structured • Provided evidence of a completed user interface which aids user interaction and is intuitive
2	**6-11 marks** The candidate has: • Created a new program including most of the functionality as required in the question and stated in the indicative content. Most of the functionality is defined as a response that provides six to eleven items of the functionality signalled in the indicative content • Made use of an appropriate range of the programming facilities of the language • Demonstrated an understanding of the tools and techniques available to them • Provided evidence of a completed user interface which aids user interaction
1	**1-5 marks** The candidate has: • Created a new program with a limited range of the functionality as stated in the indicative content or improved the prototype provided by adding a limited range of the new functionality as stated in the indicative content. A limited range of functionality is defined as a response that provides one to five items of the functionality signalled in the indicative content • Used a limited range of the programming facilities of the language • Demonstrated a limited understanding of the tools and techniques available to them • Provided evidence of a user interface
0	**0 marks** Response not credit worthy or not attempted.